



FOR YOUTH DEVELOPMENT  
FOR HEALTHY LIVING  
FOR SOCIAL RESPONSIBILITY

# ADULT PICK-UP PICKLE-BALL SCHEDULE

Fall I Session September 11, 2017-October 21, 2017

Pickle-ball combines elements of tennis, table tennis, badminton, and racquetball. Come enjoy pick-up games with your friends or meet some new ones!

“Pickle-ball is very popular with seniors and everyone who picks it up.”

## PICK-UP SCHEDULE

DATE	TIME	COURT
Monday	10:30am-3:00pm	Court A
	9:00am-4:00pm	Court B
Tuesday	12:00pm-3:00pm	Court A
	10:30am-4:00pm	Court B
Wednesday	10:00am-3:00pm	Court A
	9:00am-3:00pm	Court B
Thursday	10:30am-3:00pm	Court A
	9:00am-3:00pm	Court B
Friday	11:00am-3:00pm	Court A
	11:00am-3:00pm	Court B

\*Pickle-ball may be adjusted/or cancelled on days that Seneca Valley School District is closed.\*

A special thanks to our Volunteer Coordinators!

### Pick-Up Pickle-ball Etiquette

- All are welcome to enjoy the game on any court
- Everyone must abide by Gym Guidelines & Open Gym Rules (posted on gym walls)
- Do not walk behind or on the side of a pickle-ball court when play is in progress.
- Once game is over all players must rotate off the court
- To reserve the next available court place all players paddles by the “Paddle Sign”
- Doubles must be played when players are waiting
- Rally scoring will be used when there are many people waiting
- Re-matches may only occur when no one is waiting

Sports can be strenuous. Please consult your physician. By participating, you indicate that you have no physical condition or health problems.

**For more info contact:** Karen Guise, Senior Program Director 724-452-9122 ext. 230 or kguise@bcfymca.org

## PICKLE-BALL RULES

**SERVE-** Player must keep both feet behind the back line when serving. The serve is made underhand. The paddle must pass below the waist. The server must hit the ball in the air on the serve. He is **not** allowed to bounce it, then hit it. The service is made diagonally cross court and must clear the non-volley zone. Only one serve attempt is allowed, except if the ball touches the net on the serve and lands in the proper service court. Then the serve may be taken over. At the start of each new game, the 1<sup>st</sup> serving team is allowed only one fault before giving up the ball to the opponents. Thereafter both members of each team will serve and fault before the ball is turned over to the opposing team. When receiving team wins serve, the player in the right hand court will always start play.

**VOLLEY-** To volley a ball means to hit it in the air without first letting it bounce. All volleying must be done with the player's feet behind the non-volley zone line. NOTE: It is a fault if the player steps over the line on his volley follow through.

**DOUBLE BOUNCE RULE-** Each team must play their first shot off the bounce. That is, the receiving team must let the ball bounce, and the serving team must let the return of the serve bounce before playing it. After the two bounces have occurred, the ball may be either volleyed or played off the bounce.

### FAULT-

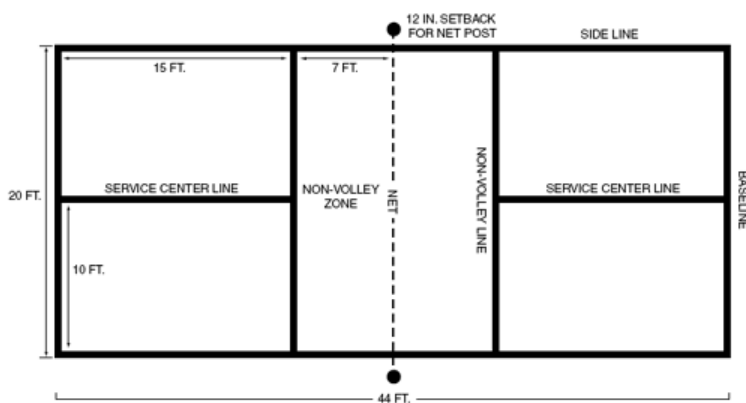
- Hitting the ball out of bounds;
- Not clearing the net;
- Stepping into the non-volley zone and volleying the ball;
- Volleying the ball before it has bounced once on each side on the net as outlined in rule

### SCORING- Format will be determined by the court supervisor.

- Rally scoring: may be used when courts are busy. When using rally scoring a point awarded on every serve. The game is played to 11 points; however, a team must win by 2 points.
- Standard scoring: may be used when there are not players waiting to play. A team shall score a point only when serving. A player who is serving shall continue to do so until a fault is made by his team. The game is played to 11 points; however, a team must win by 2 points.

### DOUBLES PLAY-

- Player in RIGHT HAND court serves diagonally across court to receiver in opposite RIGHT HAND court. The ball must clear the non-volley zone and land in the RIGHT HAND serving court. The receiver must let the ball bounce before returning the serve. Serving team must **also** let the return bounce before playing it. After the two bounces have occurred, the ball may be either volleyed or played off the bounce until a fault is made.
- If the fault is made by the receiving team, a point is scored by the serving team. When the serving team wins a point, its players will switch courts and the **same** player will continue to serve. When the serving team makes its' first fault, players will stay in the same court and the second partner will then serve. When they make their second fault they will stay in the same courts and turn the ball over to the other team. Players switch courts only after scoring. A ball landing on any line is considered good.



**Please use rally scoring when players are waiting to rotate in.**